

REQUESTING A PLAYER TRANSFER

This guide will detail how to request a player transfer for an existing player in **SCRUMS**, the Scottish Rugby User Management System. An **Existing Player** is someone *with* an existing **SCRUMS** account.

STEP 1

Player Transfers can be requested from the 'Player Transfer' section on SCRUMS.

To do so, navigate to **Players** section from the **Main Menu Sidebar** or **Dashboard**. Then, click on the '**Player Transfer**' tile, as highlighted.



STEP 2

From the **Player Transfers** page, enter the **Surname** and **Date of Birth** of the player you wish to register with your club or school and press the **'SEARCH'** button.



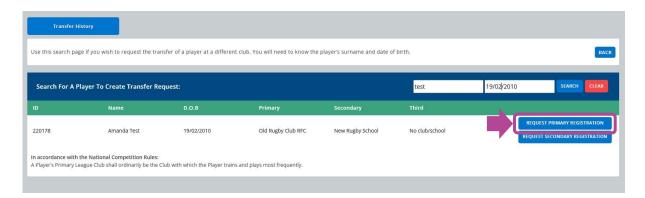


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STEP 3

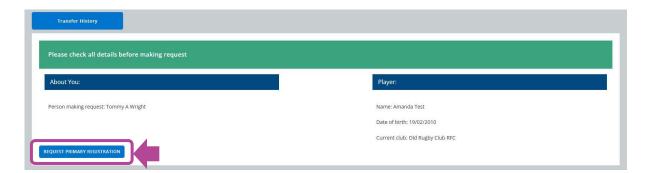
You can request the transfer of a player's **Primary**, **Secondary** or **Third** registration but clicking on the **Request Registration** button.

Only the available registration options will be displayed, these are based on the type of club / school you are and, on the players existing club / school registrations.



STEP 4

You will be given the opportunity to review the transfer details before choosing to confirm. Confirm your request by selecting the **Request Registration** button.



A green confirmation banner will appear to confirm your request has been sent successfully.

Player Transfer Request Sent



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STEP 5

You will also receive an internal **SCRUMS** mail to confirm the transfer request was made.

This can be accessed from the My SCRUMS section of SCRUMS from the 'Mail' tile.



When a response is required, the player's existing club will be given **7 Days** to respond to your request before it is passed to the Scottish Rugby Competitions Administrator.



Once the transfer has been accepted, the player will appear within your club or school's **Players** section.